

What should I already know?

- Show awareness of others when playing games.
- Catch, gather and hit a ball with increasing accuracy.
- Throw/hit the ball in different ways (slow, fast, high low).
- Understand the importance of warming up.

Gems of Knowledge

Procedural Knowledge:

- Throw a ball at increasing distances.
- Hit a ball with the correct technique.
- Intercept and stop the ball.
- Show simple tactics and work well as part of a team.

Declarative Knowledge:

- Recognise what you need to practice to improve.
- Understand the link between heart rate and breathing when exercising.
- Develop own warm up activities.



Cool Cricketers!



Andrew Flintoff



Phill Tufnell

FOCUS -
Running, throwing and catching.

Vocabulary

<p>Distance - How far away something is.</p>		<p>Wicket - A set of three stumps that the ball must not touch.</p>	
<p>Intercept - Blocking/stopping something from getting to where the sender wanted it to go.</p>		<p>Fielder - People who catch the ball and return it to the bowler.</p>	
<p>Tactics - Carefully planning your actions.</p>		<p>Bowler - The person who throws the ball which will be struck by the bat from the opposite team.</p>	